# MANUEL NUÑEZ

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Asunción, Paraguay manuelnunhez

# **E**DUCATION

Catholic University "Nuestra Señora de la Asunción", Paraguay

**2**009-2017 (\*)

Original title: Ingeniería en Informática (Long-cycle 6 yr studies)

Equivalent: **MSc Informatics Engineer** 

Graduated with honors – average of grades: 4,31

Thesis title: A model-driven approach for the development of native mobile applications focusing on the data layer

(\*) 2015-2016 as gap year for work

# **A**CHIEVEMENTS

- Three accepted publications based on my work with mobile development: main author in my thesis research in a journal (P-2020), and co-author by DREAM project (P-2019 and P-2018);
- Scrum Foundation Certificate
   <u>CertiProf</u>

#### SKILLS

Java & Kotlin (Advance)

OOP (Advance)

Android Jetpack compose (Advance)

Testing / DI (Medium~Advance)

CI-CD (Basic)

DBMS/ REST API (Advance)

# PROFESSIONAL PROFILE

Experienced in designing, developing and leading software projects, with a strong profile as a mobile developer with over 5 years of experience with proficiency in Android platform. Open to new challenges and continuous improvement of my qualifications.

Interested in data science, AI, machine learning, big data and new technologies.

#### **K**EY AREAS OF COMPETENCE:

- Android –Kotlin/Java & Object-Oriented Programming (OOP).
   5+ years of experience as an Android developer
- Kotlin/Java & OOP. Management of the Java Core, the main libraries, and classes
- Agile development. Teamwork skills, enthusiasm for developing innovations
- Leading and organizing projects as a freelancer and lead developer (hands on with planning, estimating, contributing to the architecture, coding & development)

# **M**AJOR **E**MPLOYMENT HISTORY

#### ANDROID REMOTE DEVELOPER

#### Plexus Tech - Santander Bank - Oneapp Europe

- \* Native development of financial analysis modules (Kotlin, Jetpack Compose, JUnit)
- \* Bug fixes, code refactoring, unit testing and releases management
- \* Leadership and Team Coordination in agile environments
- \* Active collaboration with international and multidisciplinary teams (Santander Bank Oneapp Soogle Play).

#### **Experis España - Santander Bank - Oneapp Europe**

Apr 2021 - May 2023 • Madrid, Spain

- \* Android native development of login and financial analysis modules (Kotlin, Jetpack Compose, JUnit)
- \* Bug fixes, code refactoring, unit testing

#### FREELANCE SOFTWARE DEVELOPER at YVYTY

#### **Kinema Android app (Personal project)**

This app allows you to find a movie and choose the most convenient cinema for you where the movie is shown (as now only valid for cinemas in Poland). Developed in Kotlin with Retrofit, Hilt (based on Dagger2), Material Design theme and animation. Unit testing with Junit and Mockito ( Google Play).

#### **Polish Japanese Academy of Information Technology**

Implemented solutions oriented to experimental activities part of PhD candidates' studies. Developed a dynamic React web system that allows configuring tasks

# LANGUAGES Spanish (native) English (fluent) Polish (basic)

# **ADDITIONAL COURSES**

# Online Fast Track SCRUM FOUNDATION

Scrum Foundation Certificate

□ 2020

# Data Science with Social Impact

Catholic University "Nuestra Señora de la Asunción", Paraguay

"Programming Mobile Applications for Android Handheld Systems" by University of Maryland - Coursera

□ 2014

#### **Systems Administration**

Catholic University "Nuestra Señora de la Asunción", Paraguay

# Object oriented programming and JAVA

Catholic University "Nuestra Señora de la Asunción", Paraguay

#### **Programmer**

Pan-American Institute of Computing, Paraguay

□ 2007 – 2008 • Asunción, Paraguay

#### **Computer and Network Technician**

South American Institute of Information Technology (ISI), Paraguay

☐ 2007 – 2008 • Asunción, Paraguay

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dynamically, using Google sheet to add and modify aspects related to tasks, as well as saving results.

#### AyudaPY - Open source project collaboration

☐ April 2020 Paraguay

AyudaPY (website) is a platform that offers help to those most in need, a space for volunteers who want to help and suitable places to approach donations. I was able to work with the web-platform (a Django app) and the Android version of the platform. Our challenge with the Android app was imitating the iOS version UX, as well as adapting the map of the web-platform to a mobile version. Developed in Kotlin with Retrofit ( Google Play).

#### **SWPS University of Social Sciences and Humanities**

□ 2019 - 2020 • Warsaw, Poland

Implemented solutions oriented to experimental activities part of PhD candidates' studies. Developed two desktop applications using JavaFX according to user requirements.

# **Polish Japanese Academy of Information Technology**

Horizon 2020 DREAM Project (website) - Development of a Smart TV application for the social inclusion of older adults through online collaboration – (Phase 2);

- Making improvements and adding new functionalities to the Android TV platform and the Laravel server. Currently, this app is published in Google Play for alpha testing only.
- Two accepted publications as a co-author by this project (P-2019 and P-2018);
- Collaborating in experimental activities with older adults.

#### **EARLY STAGE RESEARCHER AND DEVELOPER**

#### **Polish Japanese Academy of Information Technology**

□ 05.2017 – 09.2017 • Warsaw, Poland

Horizon 2020 DREAM Project (<u>site</u>) - Development of a Smart TV application for the social inclusion of older adults through online collaboration – (Phase 1);

- System design (planning) and implementation of Android TV platform client (<u>see</u> more), and Laravel Framework server with MySQL (<u>see more</u>);
- Collaboration in UX design for older adults including UX tests
- Collaboration in a multicultural, diverse team consisting of various professionals (e.g., Psychologists, MD);
- Submitted an academic paper to a conference based on this project;

#### JUNIOR RESEARCHER

# Catholic University "Nuestra Señora de la Asunción"

□ 10.2015 – 05.2017 • Asunción, Paraguay

MDD+ project(website) - My Informatics Engineer Thesis/Research project - Development of a Model Driven Development (MDD) approach for the development of native mobile applications that contemplates data persistence mechanisms oriented to smartphones;

- Main-author Accepted publication of this research in a journal (P-2020)
- Working platforms: Android and Windows Phone (Document)

#### **CO-FOUNDER AND DEVELOPER**

# **4QStudios – Informatics Consultancy**

□ 2015 - 2017 • Asunción, Paraguay

Leading and organizing projects as a freelancer - lead developer, working side by side with backend developers and designers in agile development;

- Android applications portfolio highlights:
- GPS Tracking service in a real-time app. Design and implementation. Tools and third-party libraries: Android Studio, gson, Volley, LocationManager, eventbus, google-play-services;

# HOBBIES

MOVIE FAN, TRAVEL, SOCCER, VIDEO GAMES, TERROR NOVELS

# **GET IN TOUCH**



github.com/manununhez



manuelnunhez



manuelnunhez.com/



manuelnunhez

- Stock management app for small businesses: app for control of stock and to make new orders directly from small business to providers. Use of XML and RestAPI, localdatabase and synchronization techniques. Design and implementation. Tools/libraries: Android Studio, gson, crashlytics, ksoap2-android-assembly, barcodescanner, volley, eventbus;
- Food order & delivery app V2.0 ( Google Play): geolocation, push notifications, share services socialization and advance UX design. Android app implementation based on iOS application. Tools/libraries: Android Studio, gson, volley, Picasso, google-play-services, facebook sdk, crashlytics, target-tooltip-library;

#### IT ANALYST AND PROGRAMMER - MOBILE DEVELOPER

#### **Bersolid S.A. - Cibersons**

□ 06.2015 – 03.2016 • Asunción, Paraguay

- Design, elaboration, maintenance, implementation and analysis of systems according to technical standards and methodologies established by the employer;
- Documentation of the applications following technical standards and methodologies established by the employer;
- Agile software development using SVN and Trello;

#### Work portfolio:

- Consigo ( Soogle Play): this app allows intermediation between professionals and end users that seeks to satisfy the supply and demand of technical services. Push notifications, maps, UX design, and real-time geolocalization. Tools/libraries: Android Studio, volley, Picasso, gson, google-play-services;
- Food order & delivery app V2.0 ( Soogle Play): geolocation, push notifications, share services, maps, time services, job scheduling, offline work and Facebook API integration. Design collaboration and implementation. Tools/libraries: Android Studio, crashlytics, gson, volley, twitter and facebook sdk,mixpanel, android-priority-jobqueue, eventbus, fresco, google-play-services, leakcanary-android, LocationManager;

#### IT ANALYST AND PROGRAMMER - MOBILE DEVELOPER

# **Squadra Associate Consultants - Roshka**

□ 04.2014 – 06.2015 • Asunción, Paraguay

Android mobile and web-based system developer. Agile software development using JIRA and Bitbucket.

#### Work portfolio:

- New modules implementation in banking android application;
- Development of financial-hybrid mobile application using PhoneGap (Apache Cordova);
- Web-based system development for Telco Company. Client-side implementation of a bootstrap admin web panel. Server-side implementation using Spring Framework, MySQL, and Oracle database management through JDBC. Definition of RESTful webservices;
- Maintenance of Android mobile application used for synchronization with a web-based system for telco company developed;

#### JUNIOR RESEARCHER

# Catholic University "Nuestra Señora de la Asunción"

☐ 10.2013 – 03.2014 • Asunción, Paraguay

"Vincula Entorno" Project - Research and Development

- Development of web-based system using Django framework for collaboration between American and European universities;
- Agile software development using Trello and Git;